STRATEGIC SIMULATIONS, INC.

WINTER 1985 CATALOG

SSI: A CUT ABOVE

At SSI, our state-of-the-art computer games are designed with one purpose: To provide you with strategy simulations that are sophisticated, thought-provoking, exciting, and playable.

In short, just plain fun.

Our games cover a broad range of subject matter and are designed for all of the most popular home computers: Apple®, Commodore 64™, Atari®, and IBM®PC (and PCjr®). This means at least one of them will be right for you. But as varied as our programs may be, they all share common features which meet our demanding standards of excellence.

To approximate the "you-are-there" feeling so vital in game playing, all our simulations are created with loving attention to accuracy, realism and meticulous detail.

We are a company proud of its quality products, proud enough to say: "SSI. A Cut Above."

Our 14-day "satisfaction-or-your-money-back" guarantee is the expression of our utmost confidence that you'll agree.

TECHNICAL HOTLINE NUMBER: (415) 964-1200

If you have any **technical** questions or problems regarding any of our games, you can call our HOTLINE NUMBER: (415) 964-1200 every weekday, 9 to 5 (PST).

General questions (about prices, availability, etc.) should be directed to: (415) 964-1353 during regular office hours (PST).

A SPECIAL NOTE TO CASSETTE OWNERS

Owners of cassette version games who wish to convert to disk format may now purchase backup disks directly from SSI for only **$10.00**.

C-64™ FORTRESS TOURNAMENT WINNER

We'd like to announce the Commodore 64™ winner of SSI's FORTRESS Tournament, who received $1,000 for his victory. Congratulations to Michael J. Maciolek!

ACCELERATORS FOR FASTER PLAY

Recently, it has come to our attention that accelerators for the Apple® are available from several manufacturers. They claim that accelerators can increase play speed by up to 3½ times. We are aware of two manufacturers in particular:

1) MCT, 1745 21st Street, Santa Monica, CA 90404. List price: $295.
2) TITAN TECHNOLOGIES, INC., 3990 Varisty Drive, Ann Arbor, MI 48104. List price: $595.

SSI makes no claims about these products. We can point out that we've tried Titan's accelerator on some of our games, and it does speed up play tremendously.

For more information, please contact the manufacturers directly.

SPECIAL CLOSE-OUT BARGAINS

CLOSE-OUTS AT 50% OFF:

BATTLE FOR NORMANDY
AT & C-64 cass: $19.98 each

THE BATTLE OF SHILOH
AT cass: $19.98

COMBAT LEADER
AT & C-64 cass: $19.98 each

CYTRON MASTERS
AP/AT disk: $19.98
AT cass: $17.48

GALACTIC GLADIATORS
AP & IBM disks: $19.98 each

KNIGHTS OF THE DESERT
AT & C-64 cass: $19.98 each

QUEEN OF HEARTS
AP & AT disks: $17.48 each

S.E.U.I.S.
AP disk: $19.98

THE SHATTERED ALLIANCE
AP disk: $29.98; AT disk: $19.98

TIGERS IN THE SNOW
AT & C-64 cass: $19.98

½ PRICE ZIPLOCK-BAGGED GAMES

While supplies last, we are selling the following games in ziplock bags at half price:

Apple disk

☐ COMPUTER CONFLICT: $19.98
☐ BATTLE OF SHILOH: $19.98
☐ OPERATION APOCALYPSE: $29.98
☐ ROAD TO GETTYSBURG: $29.98

Atari disk

☐ BATTLE OF SHILOH: $19.98

Look for our games at your local computer/software or game store today.

If there are no convenient stores near you, VISA and M/C holders can order directly by calling **toll free: 800-227-1617, ext. 335**. In California, call 800-772-3545, ext. 335.

To order by mail, send your check to: SSI, 883 Stierlin Road Bldg. A-200, Mountain View, CA 94043-1983. California residents, add 7% sales tax. Be sure to specify the computer format of the game.

Please add $2.00 to your order for shipping & handling. Allow 2-4 weeks for delivery.

French translations of some of our games are available from:

COMPUTERRE
959 Northwest 53rd Street
Ft. Lauderdale, FL 33309

In the land Down Under, our distributor is:

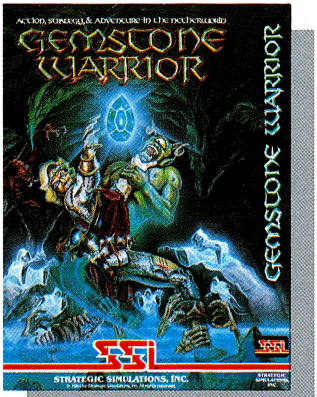
THE JEDKO GAMES CO. PTY. LTD.
134 Cochranes Road
Moorabbin, Victoria 3189
AUSTRALIA

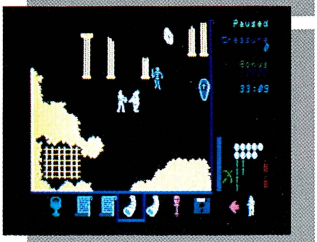
And our distributor in Japan is:

STARCRAFT INC.
Tomizawa Bldg., 4th Floor
2-23-4 Minamitikebukuro
Toshima-ku, Tokyo JAPAN

NEW FANTASY ADVENTURE GAMES

$34.95 — 64K APPLE® & C-64™
Available now





At the dawn of time, the Gods entrusted Mankind with the magical Gemstone. With this talisman, Man created a veritable Paradise. Stricken with greed and envy, the loathesome denizens of the Netherworld stole the Gemstone and split this precious gift into five pieces!

The Gemstone Warrior must descend into the Caverns of Horror. He must fight his way through the treacherous labyrinths guarded by black-hearted abominations, locate all Five Pieces, and return the Gemstone to the temple altar.

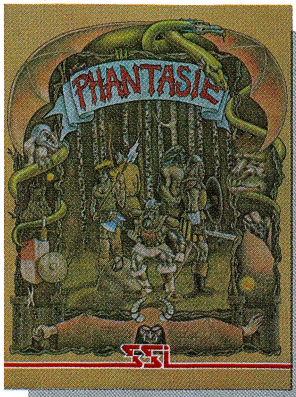
GEMSTONE WARRIOR™ is more than an exciting arcade game. Besides heart-pounding, real-time action and beautifully animated Hi-Res graphics, you also get the challenge of strategy.

You see, the Gemstone Warrior is a thinking being. Crossbow, fireballs and magic are only part of his arsenal. He carries one more weapon which sets him apart: WISDOM.

You must provide his wisdom. We will provide the rest.

Note: Apple disk is 64K.

$39.95 — APPLE® & C-64™
Available March 1



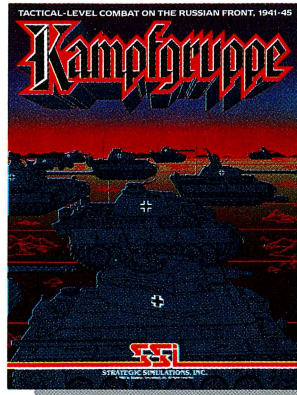
A multiple-character role-playing game, PHANTASIE™ is set in medieval times. You command a group of one to six characters with such roles as monk, priest, wizard, ranger, thief, or fighter. The priest is skilled in curative, protective magic, while the wizard's spells are quite offensive. With low hit points, they aren't very good in hand-to-hand combat. For that, you'll need the ranger or the fighter.

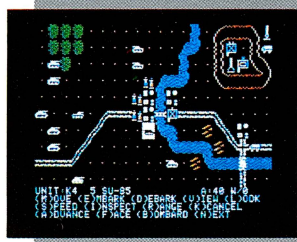
With this motley crew, you search the lands for the Nine Rings with which you can defeat the Black Lord. You must map out new terrain, explore maze-like dungeons, solve puzzles, learn spells, gain experience, and battle countless monsters. It's a strategy oriented quest with more obstacles than you can shake a wand at!

All this is conjured by beautiful Hi-Res color graphics and a spell-binding storyline that help suspend reality and launch you into our magical world. No computer-carrying adventurer will want to miss out on the glorious excitement and enchanting experience that is PHANTASIE.

NEW WORLD WAR II GAMES

$59.95 APPLE®, ATARI® & C-64™
Available February 1





KAMPFGRUPPE™, spanning 1941-45, lets you command a German or Russian battle group to engage in the definitive tactical simulation of Eastern Front armored warfare.

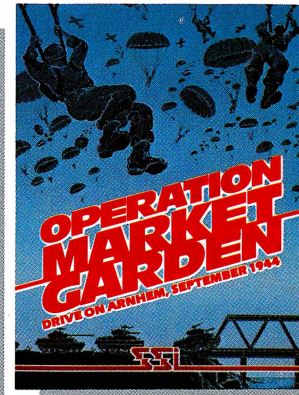
This is a game that instantly calculates the hit probabilities of practically all ground weapons used on the Russian Front. Every weapon is historically rated for combat effectiveness and its time period of service.

Just how complete is the list of weapon types? Take a look at some impressive numbers: 26 tanks, 13 tank destroyers, 5 assault guns, 6 anti-tank guns, not to mention assorted halftracks, mortars, field artillery, flamethrowers, machine guns and rifles.

The game incorporates HQ command control and kill/suppression points. Combat is resolved down to individual tanks, guns and soldiers. Calculation of line-of-sight is simplicity itself: Press the "V" (for "view") key, and all the squares a given unit can see are instantly highlighted.

We provide 4 historical and an infinite number of random scenarios. During solitaire, the computer can play either side.

$49.95 APPLE®, ATARI® & C-64™
Available April 1



From the authors who brought you the award-winning "Knights of the Desert™" and "Battle for Normandy™" comes another wargaming classic: OPERATION MARKET GARDEN™.

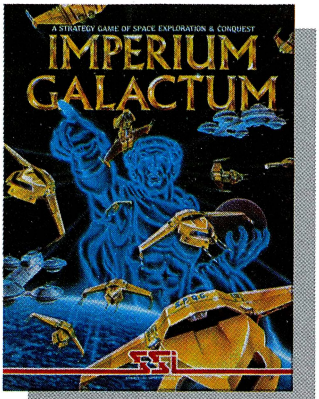
Launched in September 1944, this operation required three Allied airborne divisions to secure six bridges in Holland, thus opening a way for the 30th Corps to cross into northern Germany. But due to over-hasty strategic decisions and pure bad luck, Operation Market Garden fell one bridge too short — and failed.

In contrast, SSI's OPERATION MARKET GARDEN™ is a gaming success. It is really two games in one: The Advanced Game for hardcore strategists and the simpler Intermediate Game for up-and-coming armchair generals.

But no matter which level you choose, you'll be playing a feature-laden operational-level simulation with a tactical flavor. From bridge blowing and building to the vagaries of weather, every historical detail has been included.

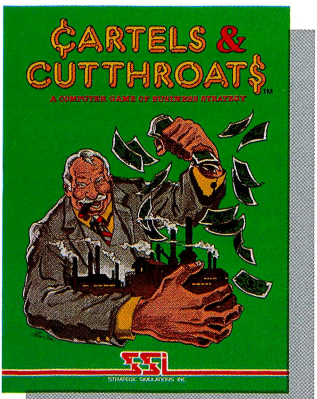
During solitaire play, the computer directs the Germans.

NEW CONVERSIONS

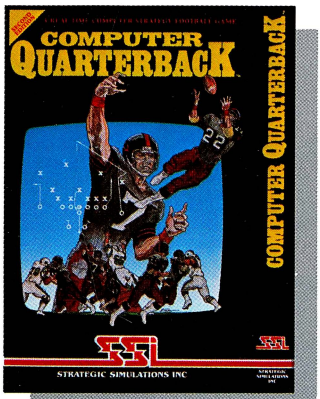


$39.95 COMMODORE 64™
Available March 1

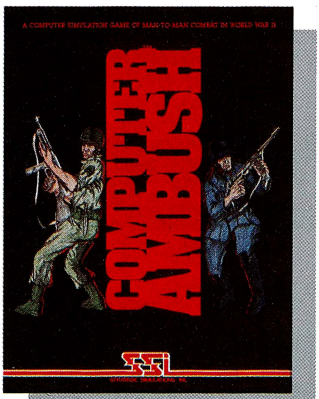
$39.95 COMMODORE 64™
Available March 1



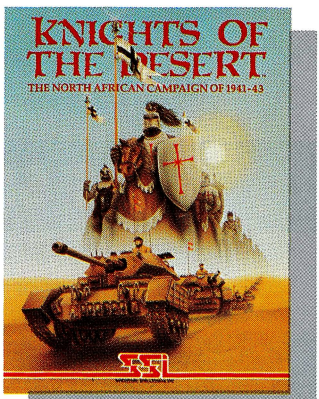
$39.95 COMMODORE 64™ &
Available now IBM®PC



$39.95 ATARI®
Available March 1



$59.95 COMMODORE 64™
Available April 1
(ATARI® available now)



$39.95 IBM®PC
Available March 1

IN THE WORKS

☐ NORWAY 1985™, the fourth game in our "When Superpowers Collide" series. ☐ A gunfight game in the "old West" genre. ☐ A game on the War in the Pacific, 1941-45.

Atari® conversions are planned for: Germany 1985 and Fighter Command.

Commodore 64™ conversions are planned for: Fighter Command and Reforger '88.

APPLE, ATARI and IBM are the registered trademarks of Apple Computer, Inc., Atari, Inc., and International Business Machines Corp., respectively. COMMODORE 64 is the trademark of Commodore Electronics, Ltd.

SECOND EDITIONS

FOR APPLE ONLY

COMPUTER QUARTERBACK™: The Second Edition.

We've made a great strategy football game even better. Now, whether you play a two-player game or against the computer, you can draft a team to your very own specifications. And with our NFL Teams Data Disk (available separately), you can use actual pro teams! Sound effects such as whistles and sirens (after a touchdown) have been added to give the game a real flair. Improved graphics provide a cleaner and clearer look. An improved base model of NFL football makes this game unequalled in realism and excitement. **$15.00** to SSI gets you the new disk and rulebook.

COMPUTER AMBUSH™: Improved Edition.

Thanks to its all-new assembly language program, the new edition of COMPUTER AMBUSH plays **40 times faster** than before!

Now, you can create your own soldiers, rearranging their combat characteristics to your own specifications. You can also distribute weapons among your men as you like, even transfer weapons from one soldier to another as play progresses.

For those of you who loved the old COMPUTER AMBUSH but hated its limitations, your hopes and dreams have been answered! For those of you new to the game, all we can say is: Check your blood pressure and pulse and jump in!

If you already have the old COMPUTER AMBUSH, send **$20.00** to SSI and we'll mail you the update. The complete game goes for $59.95.

GERMANY 1985™: The Second Edition.

A new rulebook, improved documentation, and new, easier-to-use air strike rules make this game a real "superpower" in our ongoing series. **$15.00**.

BROADSIDES™: The Second Edition.

A few minor improvements including the option to avoid guessing ranges in the tactical game. **$15.00**.

NOTE: Backup disks for all our games are now available directly from SSI for $10.00.

T-SHIRTS & POSTERS

Color posters of KNIGHTS OF THE DESERT™ and QUESTRON™ are now available directly from SSI. Printed on the finest heavyweight stock with the best lithographic process, they are truly superb pieces of art. Price: **$2.50 each**.

We're also offering T-shirts depicting one of our most popular games — BROADSIDES™. Printed in two colors on all-cotton heavy shirts, they come in Small, Medium, Large and X-large (adult men sizes). Price: **$7.50 each** (please specify size).

NOTE: Please add $2.00 to your order for shipping & handling.

Get More out of Your Computer Games!

The staff at SSI highly recommends COMPUTER GAMING WORLD, a bi-monthly magazine dealing with the personal computer game hobby. In addition to reviews, CGW has strategy/tactics, game design notes, contests, game ratings, and many other features that make it invaluable for the serious gamer. Subscriptions are available for $12.50 per year; $2.75 for a sample issue.

Write to: COMPUTER GAMING WORLD, P.O. Box 4566, Anaheim, CA 92803-4566.

DATA DISKS

All data disks are for the APPLE unless otherwise specified, and all are available directly from SSI for $15.00 each.

Computer Quarterback™ 1983 NFL TEAMS DATA DISK.*
Same as 1982 data disk, but with 1983 teams. Commodore 64™ version also available. Atari® version available March 1.

Computer Quarterback 1982 NFL TEAMS DATA DISK.*
Same as 1981 data disk, but with 1982 teams.

Computer Quarterback 1981 NFL TEAMS DATA DISK.*
Same as 1980 data disk, but with 1981 teams.

Computer Quarterback 1980 NFL TEAMS DATA DISK.*
This contains player statistics for all 1980 and several historical NFL teams.

* Can only be used with second edition of Computer Quarterback.

Computer Baseball™ 1983 TEAMS DATA DISK & STATISTICS COMPILER.
Same as 1982 data disk, but with 1983 teams. Atari® and Commodore 64™ versions also available.

Computer Baseball™ 1982 TEAMS DATA DISK & STATISTICS COMPILER.
Same as 1981 data disk, but with 1982 teams. Commodore 64™ version also available.

Computer Baseball™ 1981 TEAMS DATA DISK & STATISTICS COMPILER.
Update your major-league matchups with stats for all the 1981 AL and NL teams. A stat compiler is featured; it records all performance statistics of games played using this disk.

Computer Baseball™ 1980 TEAMS DATA DISK.
Update your major-league matchups with stats for all the 1980 AL and NL teams.

Professional Tour Golf™ COURSE MODULE #1.
This contains configurations and statistics for the "real" Oakmont and Merion courses, detailed down to the last bunker and pin location. Commodore 64™ version also available.

The Shattered Alliance™ TOOL KIT. This will allow you to construct armies and maps to your own specifications.

Computer Air Combat™ PLANES DATA DISK.
Contains over 50 planes from World War II and the Korean War. For version 1.1 of Computer Air Combat™ only.

MORE DATA DISKS

305 Computer Baseball™ TEAMS. This unique 5-disk set from CB Enterprises features every pennant and division winner from 1900 to 1979. It also contains dozens of notable and notorious teams, including the 1962 Mets, 1952 Pirates, 1930 Phillies, 1941 Red Sox, 1915 Tigers. Entire set only **$60.00** postage paid, or send for a FREE team list and order just the ones you want. Send orders and requests to: **CB Enterprises, 129 Redondo Court, Marina, CA 93933.** Check or money order only, please. California residents, add 7% sales tax.

Apple®, Atari® and Commodore 64™ versions available.

The Cosmic Balance™ SHIPYARD DATA DISK.
Contains over 20 ships that competed in COMPUTER GAMING WORLD's Cosmic Balance™ Ship Design Contest (including the winner's and judge's ships). **Please specify APPLE or ATARI when ordering.**

Available from: **Computer Gaming World, P.O. Box 4566, Anaheim, CA 92803-4566 for $15.**

CB Enterprises and Computer Gaming World are not affiliated with SSI. We are not responsible for their products and announce them here for your information only.

SSI's COMPLETE LINE OF GAMES

For the next eight pages, you'll be getting a complete, but quick, overview of all of our games. They fall into five major categories:

- Wargames
- Sports & General Topic
- Sci-Fi/Fantasy
- Role-Playing
- Educational Entertainment

Each game is further categorized as either Advanced, Intermediate, or Introductory.

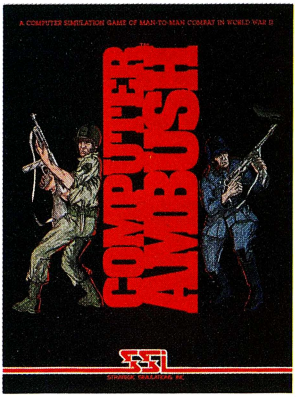
ADVANCED means the game is for those familiar with the concepts of strategy simulation. If you're interested in a tough or complex game, this is for you.

INTERMEDIATE applies to the games that are easier to absorb, quicker to understand. They can serve as the perfect stepping stones to Advanced games, but are challenging and intriguing in their own right.

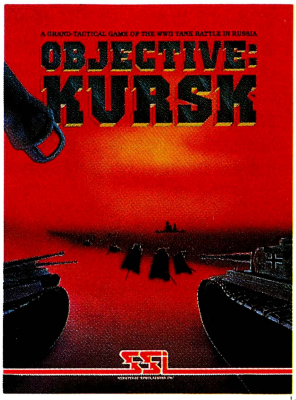
INTRODUCTORY games are ones that everyone can enjoy. It doesn't mean the game is simplistic, just simple to understand. Usually, a quick glance at the rulebook will be all that's needed to start play.

For a complete list of our games broken down by computer, please see pages 12 and 13. You'll also find prices and ratings for playability, realism and excitement derived from our customer response cards.

WARGAMES



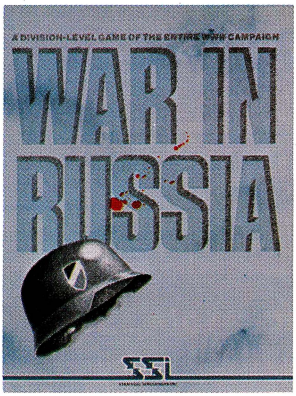
New, improved edition lets you wage World War II man-to-man combat 40x faster than before!
By Ed Williger & Larry Strawser.
ADVANCED. APPLE, ATARI & C-64.



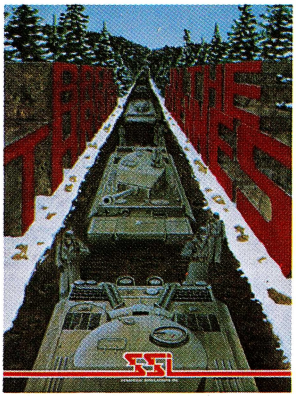
A very detailed grand-tactical simulation of the Battle of Kursk, Russia in 1943 involving more than 4000 tanks.
By Gary Grigsby.
ADVANCED. APPLE & ATARI.

A superb strategic-level simulation of the RAF against the Luftwaffe during the Battle of Britain.
By Charles Merrow & Jack Avery.
ADVANCED. APPLE.

WARGAMES

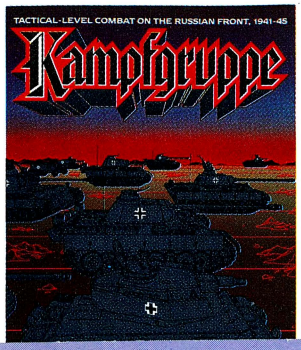


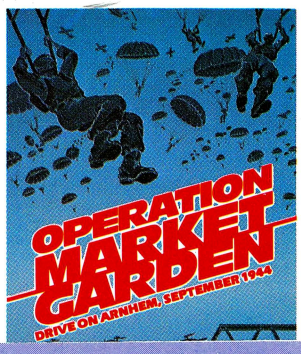
If you call yourself a bona-fide wargamer, you must play this division-level simulation of the Russian War, 1941-44! By Gary Grigsby.
ADVANCED. APPLE & ATARI.

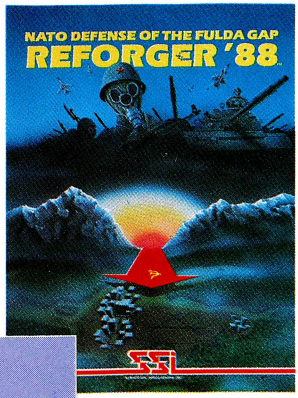


Take command in this detailed regimental/brigade-level simulation of the Battle of the Bulge.
By Dave Landrey & Chuck Kroegel.
ADVANCED. APPLE, ATARI & C-64.

You become Napoleon as you re-enact his notorious campaigns at Leipzig and Waterloo.
By Paul Murray.
ADVANCED. APPLE.

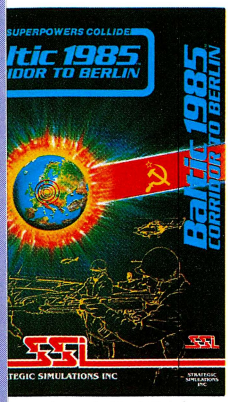






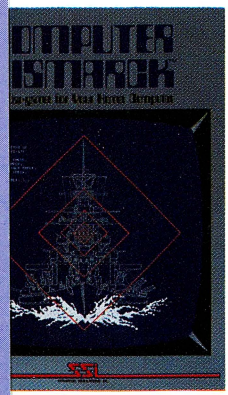
WARGAMES

rces must defend Frankfurt
ital airbase when Warsaw
os invade through the Fulda
Gary Grigsby.
ED. APPLE & ATARI.



WARGAMES

mans invade East Germany
npt to free West Berlin. Third
ies: "When Superpowers
By Roger Keating.
ED. APPLE & C-64.



WARGAMES

os and aircraft attempt to
orth Atlantic of Nazi Ger-
eadly battleship.
yon.
DIATE. APPLE.

A Special Invitation

SSI's COMPLETE LINE OF GAMES

For the next eight pages, you'll be getting a complete, but quick, overview of all of our games. They fall into five major categories:

- Wargames
- Sports & General Topic
- Sci-Fi/Fantasy
- Role-Playing
- Educational Entertainment

Each game is furthe
gorized as either Adva
Intermediate, or Introd

ADVANCED means the game is for those familiar with the concepts of strategy simulation. If you're interested in a tough or complex game, this is for you.

INTERMEDIATE applies to the games that are easier to absorb, quicker to understand. They can

INTRODUCTORY games are ones that everyone can enjoy. It doesn't mean the game is simplistic, just simple to understand. Usually, a quick glance at the rulebook will be all that's needed to start play.

For a complete list of our games broken down by computer, please see pages 12 and

WARGAMES

New, improved edition let
World War II man-to-mar
40x faster than before!
By Ed Williger & Larry Str
ADVANCED. APPLE, ATA

WARGAMES

If you call yourself a bon
gamer, you must play th
level simulation of the R
1941-44! By Gary Grigsb
ADVANCED. APPLE & A

Dear Home Computer User:

If you own your own computer, you already know that it's only as good as the software you buy to run it.

There is another item that you may have overlooked which will also boost your computing capabilities: a subscription to COMPUTE! magazine.

As president of Strategic Simulations, Inc., I make it part of my job to keep up with all the computer publications on the market. COMPUTE! is readable, useful, and enjoyable. It is written and edited specifically for the home computer user, not just the business professional. It is accessible to the beginning computer operator, yet thorough and timely enough to be invaluable to the experienced user as well.

It is a magazine we at Strategic Simulations, Inc., can trust and one *you* can enjoy and learn from, month after month.

That's why we are pleased to offer you a special subscription opportunity: one full year of COMPUTE! for 59% off the regular newsstand price (and 40% off the regular subscription price).

Subscribe to COMPUTE! today and expand *your* computing horizons.

Sincerely,

Joel A. Billings

Joel A. Billings
President

SPECIAL OFFER!

20 Complete, Ready-To-Run Programs Inside
COMPUTE!
The Leading Magazine Of Home, Educational, And Recreational Computing
TURBOTAPE: A MAJOR BREAKTHROUGH!
Save And Load Cassettes At Disk Speeds
Programs Inside For Commodore 64 & VIC-20
Music In The Computer Age: Will Computers Replace Musicians?
Random Access DATA Statements For Apple
Also Free In This Issue: A Powerful Tuning Program For Atari
Two Action Games: Dance Of Blinded Pontiffs And Bohemoid Apeleon Nest Of Cherubicks
And Much More

One year of **COMPUTE!** for $14.40

Save 40% off the regular subscription price.

☐ Payment enclosed ☐ Bill me

☐ Charge ☐ Visa ☐ MasterCard ☐ American Express

Acct. No. _____

Exp. Date ____/____

Name _____

Address _____

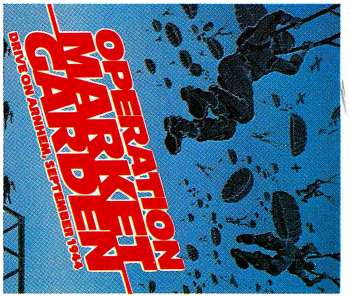
City _____ State _____ Zip _____

I own an _____ Apple 01 _____ Atari 02 _____ Commodore 64 03

_____ VIC-20 04 _____ IBM 05 _____ Texas Instruments 06

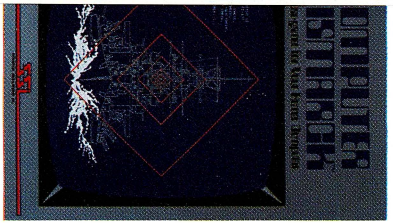
_____ Other (specify computer). 07

751142



ces must defend Frankfurt
al airbase when Warsaw
s invade through the Fulda
iary Grigsby.
D. APPLE & ATARI.

nans invade East Germany
ipt to free West Berlin. Third
ies: "When Superpowers
by Roger Keating.
D. APPLE & C-64.



ps and aircraft attempt to
orth Atlantic of Nazi Ger-
eadly battleship.
yon.
DIATE. APPLE.

WARGAMES WARGAMES WARGAMES

SSI's COMPLETE LINE OF GAMES

For the next eight pages, you'll be getting a complete, but quick, overview of all of our games. They fall into five major categories:

- Wargames
- Sports & General Topic
- Sci-Fi/Fantasy
- Role-Playing
- Educational Entertainment

Each game is furthe
gorized as either Adva
Intermediate, or Introd

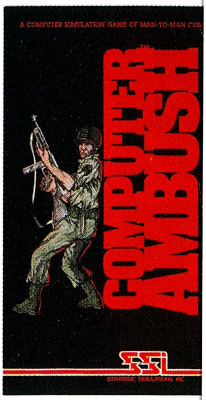
ADVANCED means the game is for those familiar with the concepts of strategy simulation. If you're interested in a tough or complex game, this is for you.

INTERMEDIATE applies to the games that are easier to absorb, quicker to understand. They can

INTRODUCTORY games are ones that everyone can enjoy. It doesn't mean the game is simplistic, just simple to understand. Usually, a quick glance at the rulebook will be all that's needed to start play.

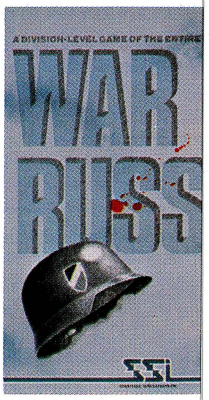
For a complete list of our games broken down by computer, please see pages 12 and

WARGAMES



New, improved edition let
World War II man-to-mar
40x faster than before!
By Ed Williger & Larry Str
ADVANCED. APPLE, ATA

WARGAMES

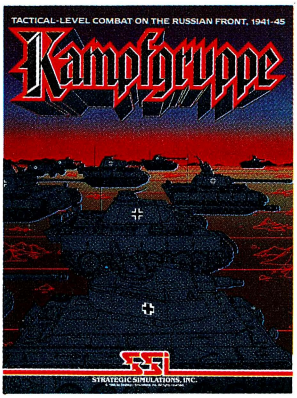


If you call yourself a bon
gamer, you must play th
level simulation of the R
1941-44! By Gary Grigsb
ADVANCED. APPLE & A

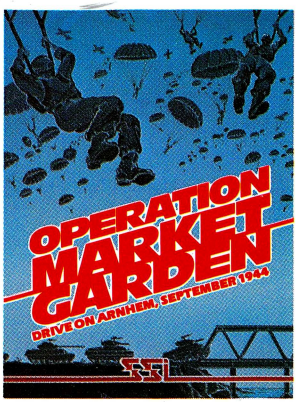
BUSINESS REPLY CARD
FIRST CLASS PERMIT NO. 2312 GREENSBORO, NC
POSTAGE WILL BE PAID BY ADDRESSEE

COMPUTE!
P.O. Box 914
Farmingdale, NY 11737

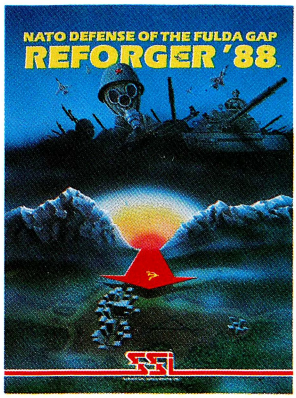
NO POSTAGE
NECESSARY
IF MAILED
IN THE
UNITED STATES



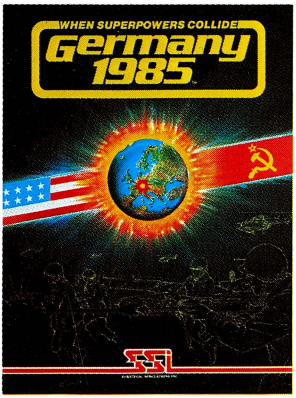
A tactical game of armored warfare that encompasses almost all ground weapons used on the Russian Front from 1941-45. By Gary Grigsby.
ADVANCED. APPLE, ATARI & C-64.



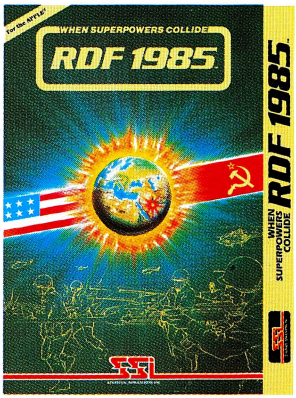
The massive Allied airborne assault to capture the bridges of Holland in 1944. By Dave Landrey & Chuck Kroegel.
Contains ADVANCED and INTERMEDIATE games. APPLE, ATARI & C-64.



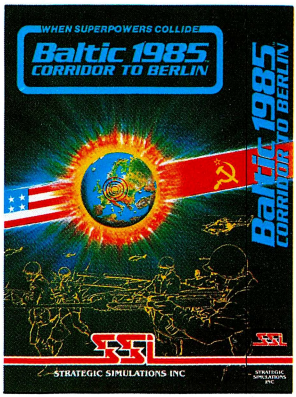
NATO forces must defend Frankfurt and its vital airbase when Warsaw Pact troops invade through the Fulda Gap. By Gary Grigsby.
ADVANCED. APPLE & ATARI.



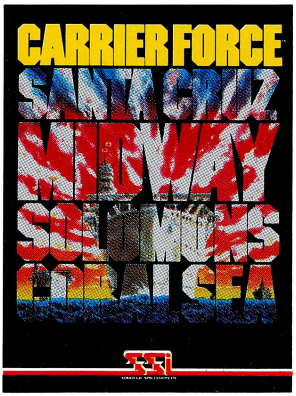
NATO forces must repel the Soviet invasion of West Germany...when superpowers collide!
By Roger Keating.
ADVANCED. APPLE & C-64.



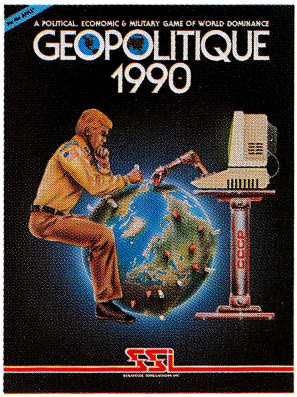
The U.S. Rapid Deployment Force must take Soviet-captured oilfields in Saudi Arabia. Second in the "Superpowers" series. By Roger Keating.
ADVANCED. APPLE & C-64.



West Germans invade East Germany in an attempt to free West Berlin. Third in the series: "When Superpowers Collide." By Roger Keating.
ADVANCED. APPLE & C-64.



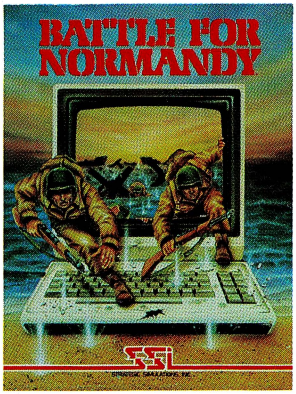
Four classic carrier battles in the Pacific during World War II: Midway, Santa Cruz, Eastern Solomons and Coral Sea. By Gary Grigsby.
ADVANCED. APPLE, ATARI & C-64.



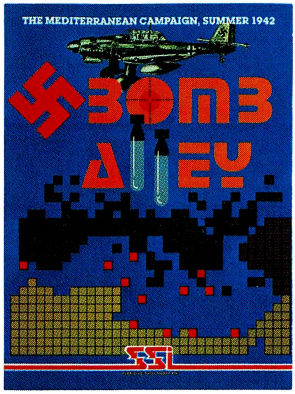
You play the U.S. while the computer plays Russia in this economic, political & military game of world dominance. By Bruce Ketchledge.
INTERMEDIATE. APPLE & C-64.

British ships and aircraft attempt to rid the North Atlantic of Nazi Germany's deadly battleship.
By John Lyon.
INTERMEDIATE. APPLE.

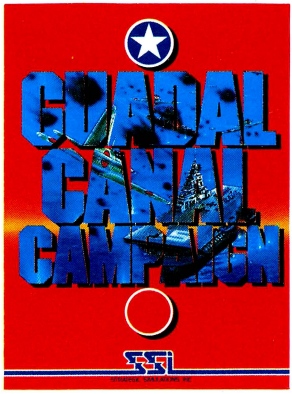
WARGAMES



D-day! Re-create the massive Allied invasion of Northern France in June 1944. By Tactical Design Group.
INTERMEDIATE. APPLE, ATARI, IBM & C-64.

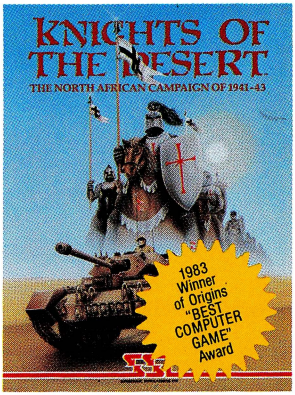


The definitive simulation of the Summer 1942 Mediterranean Campaign; includes the Battle of Crete. By Gary Grigsby.
INTERMEDIATE. APPLE.

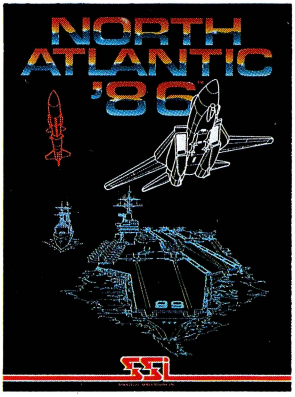


A monster-scaled computer wargame of this great Pacific land-sea-air campaign of World War II.
By Gary Grigsby.
INTERMEDIATE. APPLE.

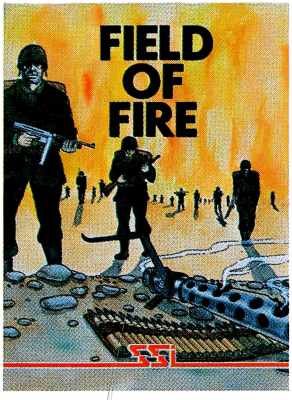
WARGAMES



Joust with armored tanks during the North African Campaign of 1941-42. By Tactical Design Group.
INTERMEDIATE. APPLE, ATARI, C-64 & IBM.

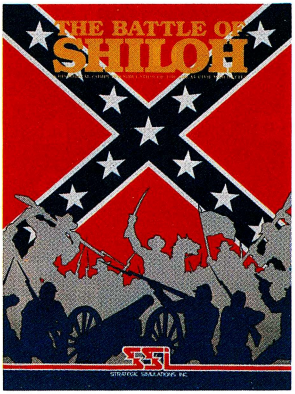


SSI's projection of giant-scale air-land-naval battles in future Soviet-NATO confrontations.
By Gary Grigsby.
INTERMEDIATE. APPLE.

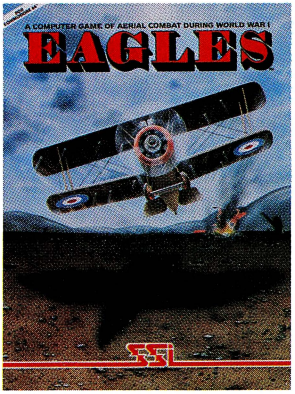


Lead Easy Company of the First Infantry Division through eight historical battles in North Africa and Europe.
By Roger Damon.
INTERMEDIATE. ATARI & C-64.

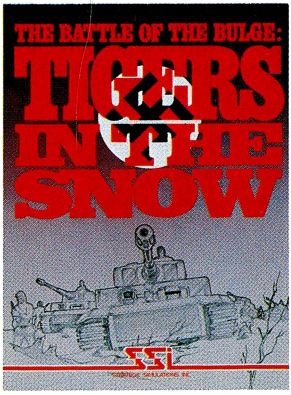
WARGAMES



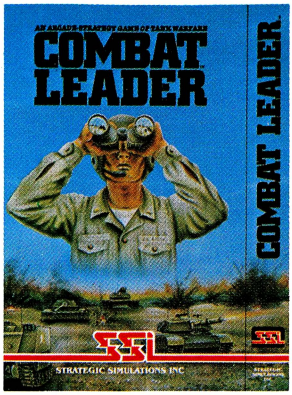
Command Union or Confederate forces in this realistic and enjoyable look at the great Civil War battle for Tennessee. By Tactical Design Group.
INTERMEDIATE. APPLE & ATARI.



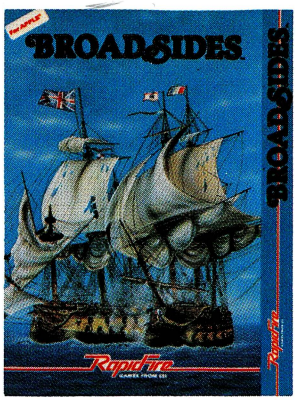
Fly biplanes such as the Sopwith Camel against such legends as the Red Baron during World War I.
By Robert Raymond. **INTRODUCTORY. APPLE, ATARI & C-64.**



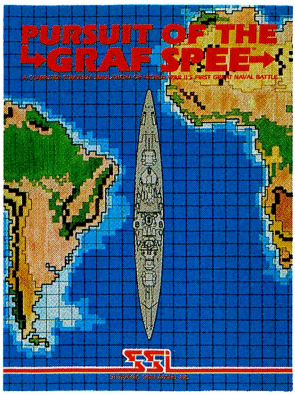
An operational-level game of Hitler's final desperate assault — the Battle of the Bulge! By Tactical Design Group.
INTRODUCTORY. APPLE, ATARI, IBM & C-64.



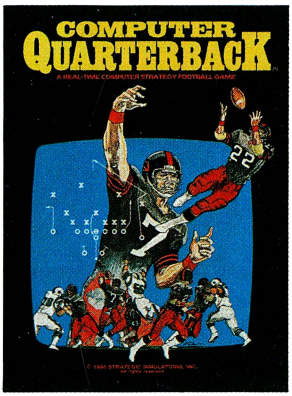
Arcade-like graphics and action plus strategy-gaming sophistication and realism make this a sure winner. Joystick required. By David Hille. **INTRODUCTORY. ATARI & C-64.**



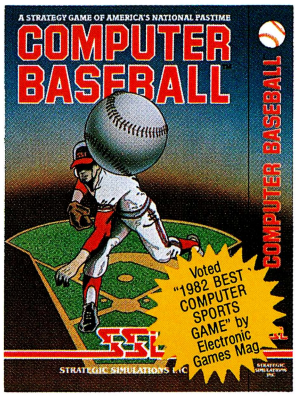
The romantic and adventurous age of fighting sail is here again as you captain an 18th-century warship. By Wayne Garris. **INTRODUCTORY. APPLE, ATARI & C-64.**



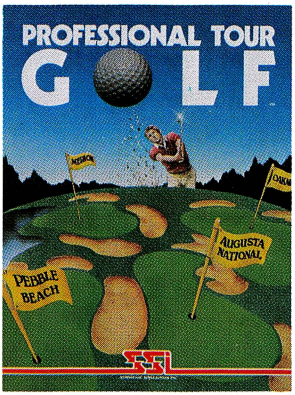
The South Atlantic is your hunting ground in World War II's first great naval battle.
By Joel Billings.
INTRODUCTORY. APPLE.



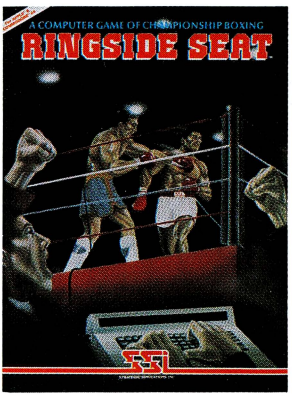
Our popular real-time simulation of semi-pro and NFL football. Game paddles required.
By Dan Bunten. **INTRODUCTORY. APPLE, ATARI & C-64.**


A STRATEGY GAME OF AMERICA'S NATIONAL PASTIME
COMPUTER BASEBALL
Voted "1982 BEST COMPUTER SPORTS GAME" by Electronic Games Mag.
COMPUTER BASEBALL
STRATEGIC SIMULATIONS INC

Create and manage any team you like in this superb strategy simulation of America's national sport! By Charles Merrow & Jack Avery. **INTRODUCTORY. APPLE, ATARI & C-64.**

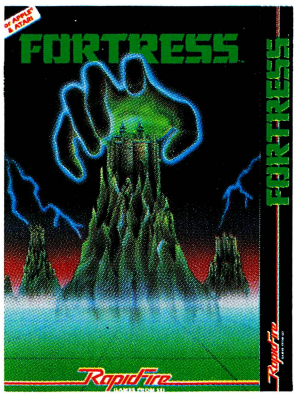


Tee off against the Masters on some of the most challenging and famous golf courses in the world.
By Henry Richbourg.
INTRODUCTORY. APPLE & C-64.



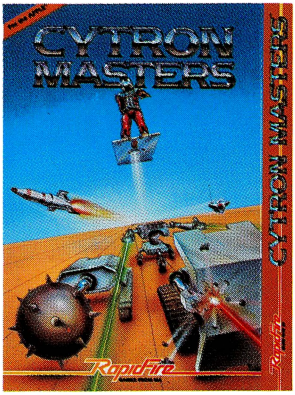
Now, you can manage all the famous boxers of the past and present to find out who really is the greatest of all.
By Carl Saracini.
INTRODUCTORY. APPLE & C-64.

Perfect for pinball fanatics who've been yearning for true realism in video arcade action.
By John Lyon.
INTRODUCTORY. APPLE & ATARI.

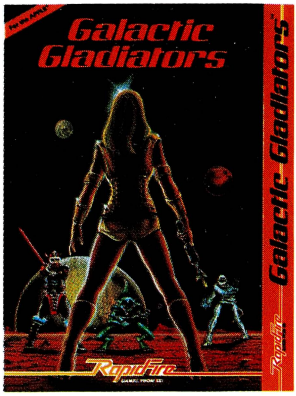


Domination by tactical conquest and fortification is the key to this simple yet challenging classic. By Jim Templeman & Patty Denbrook. **INTRODUCTORY. APPLE, ATARI & C-64.**

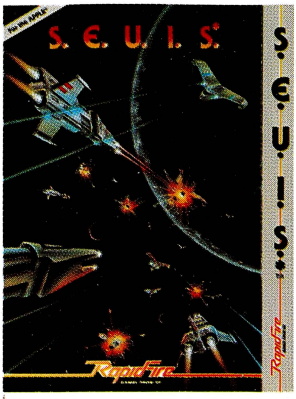
SCI-FI/FANTASY



An army of mindless but deadly Cybernetic Electronic Devices is yours to command. Game paddles required. By Dan Bunten.
INTRODUCTORY. APPLE & ATARI.

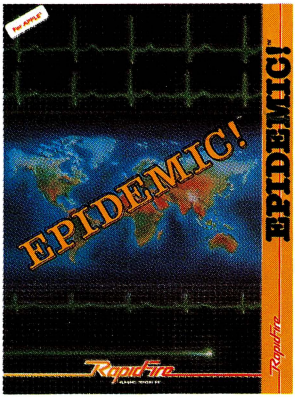


You are caught smack in the middle of a cosmic shootout among 14 bizarre alien species.
By Tom Reamy.
INTRODUCTORY. APPLE & IBM.

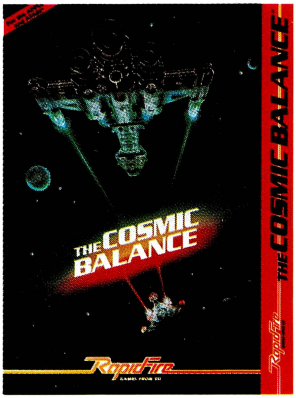


S.E.U.I.S. stands for "Shoot 'Em Up In Space"; it features true arcade action. Need we say more? Game paddles required. By John Lyon.
INTRODUCTORY. APPLE.

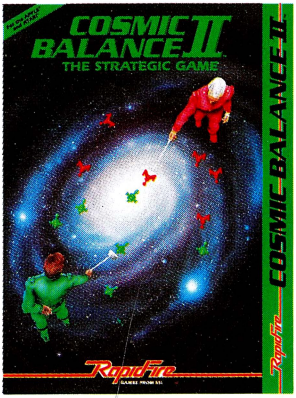
SCI-FI/FANTASY



In this graphically beautiful game, billions of lives are at stake as Earth is infected by deadly, alien microbes.
By Steve Faber. **INTRODUCTORY. APPLE, ATARI & IBM.**

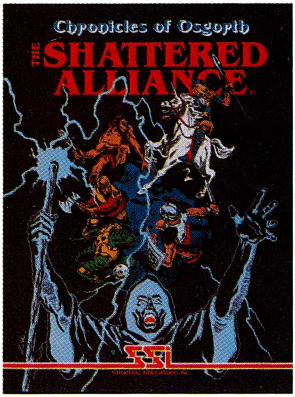


This game not only lets you command a starfleet, it lets you build and design your own starships!
By Paul Murray. **INTRODUCTORY. APPLE, ATARI & C-64.**

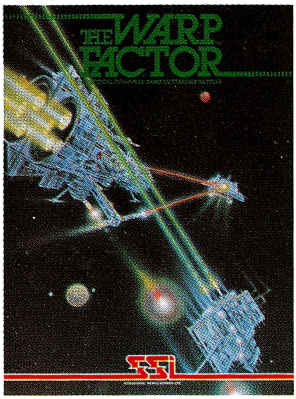


The strategic sequel to **The Cosmic Balance™** is the ultimate training course for Galactic emperors-to-be.
By Paul Murray.
ADVANCED. APPLE & ATARI.

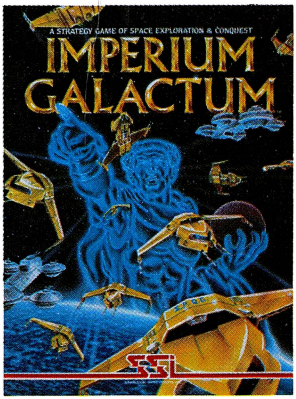
SCI-FI/FANTASY



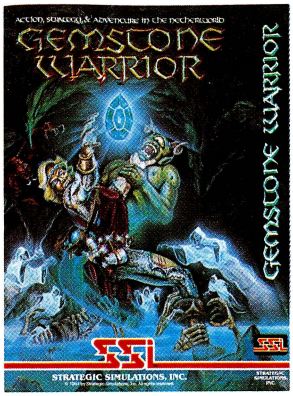
Magical creatures battle on the fantasy world of Osgorth. Historical Ancient armies also included.
By John Lyon.
INTRODUCTORY. APPLE & ATARI.



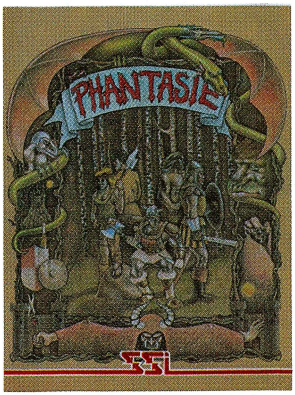
Fly through hyperspace as you engage in interstellar battles with starships from five Galactic Empires.
By Paul Murray.
INTERMEDIATE APPLE & IBM.



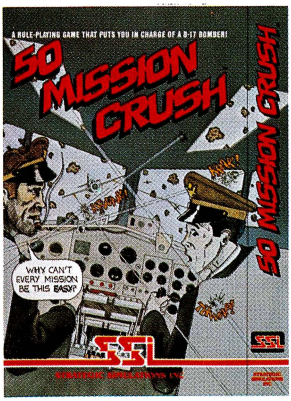
Just as Julius Caesar once forced the Roman Empire, you'll now struggle to control the stars and create... the Imperium Galactum! By Paul Murray.
INTERMEDIATE. APPLE, ATARI & C-64.



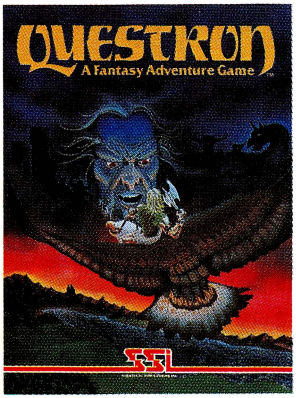
Search the deadly Netherworld for the magical Gemstone in this exciting action-strategy arcade game. By Peter Lount, Trouba Gossen & Kevin Pickell. **INTRODUCTORY. APPLE & C-64.**



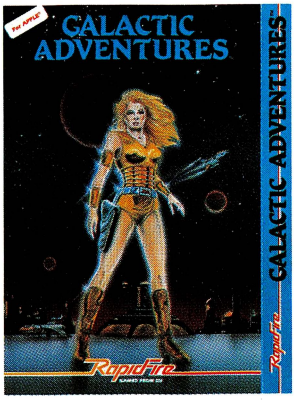
A multiple-character role-playing game set in medieval times, your group attempts to retrieve 9 rings and defeat the Black Lord. By Doug Wood. **INTRODUCTORY. APPLE & C-64.**


A ROLE-PLAYING GAME THAT PUTS YOU IN CHARGE OF A B-17 BOMBER!
50 MISSION CRUSH
50 MISSION CRUSH
WHY CAN'T EVERY MISSION BE THIS EASY?
STRATEGIC SIMULATIONS INC.

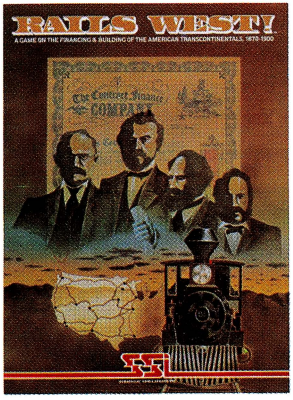
As the pilot of a WWII B-17 bomber in this role-playing game, can you survive 50 dangerous raids over France & Germany? By John Gray. **INTRODUCTORY. APPLE, ATARI & C-64.**



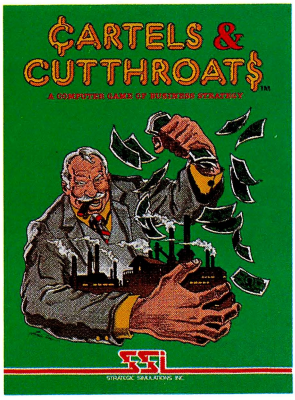
In this fantasy adventure game, you must battle hordes of monsters as you seek to destroy the evil wizard. By Charles Dougherty. **INTRODUCTORY. APPLE, ATARI & C-64.**



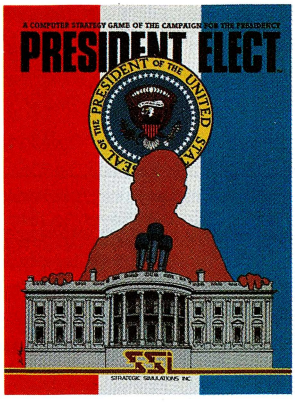
Sequel to **Galactic Gladiators™**, this science-fiction, role-playing game takes you way out of this world. By Tom Reamy. **INTRODUCTORY. APPLE & ATARI.**



In this sophisticated business game set in 1870, you'll wheel and deal as you try to build the richest Transcontinental railroad. By Martin Campion. **INTERMEDIATE. APPLE, ATARI & C-64.**



Run your own megabucks corporation in the economic jungle of Big Business. For up to 6 players. By Dan Bunten. **INTRODUCTORY. APPLE, C-64 & IBM.**



Campaign for the Presidency in the grueling 9-week race using historical or imaginary candidates. By Nelson Hernandez, Sr. **INTRODUCTORY. APPLE & C-64.**

THE COMPLETE LIST

Add $2.00 to your order for shipping & handling. Please allow 2-4 weeks for delivery.

APPLE®

WARGAMES

TITLE	P*	R*	E*	PRICE
BALTIC 1985™	7.7	7.5	7.5	$34.95
BATTLE FOR NORMANDY™	6.7	6.9	6.6	$39.95
BOMB ALLEY™	7.5	7.4	7.6	$59.95
BREAKTHROUGH IN THE ARDENNES™	7.0	7.5	6.9	$59.95
BROADSIDES™	7.0	7.2	7.1	$39.95
CARRIER FORCE™	7.1	7.9	7.3	$59.95
COMPUTER AMBUSH™	7.2	7.8	7.5	$59.95
COMPUTER BISMARCK™	6.9	7.1	6.6	$59.95
EAGLES™	7.4	6.1	6.6	$39.95
FIGHTER COMMAND™	7.3	7.9	7.5	$59.95
GEOPOLITIQUE 1990™	7.3	7.2	7.3	$39.95
GERMANY 1985™	6.8	7.2	6.9	$59.95
GUADALCANAL CAMPAIGN™	7.5	7.4	7.5	$59.95
KAMPFGRUPPE™	NA	NA	NA	$59.95
KNIGHTS OF THE DESERT™	6.8	6.9	6.8	$39.95
NAPOLEON'S CAMPAIGNS™	6.5	7.4	6.7	$59.95
NORTH ATLANTIC '86™	7.2	7.3	7.3	$59.95
OBJECTIVE: KURSK™	7.1	7.4	7.1	$39.95
OPERATION MARKET GARDEN™	NA	NA	NA	$49.95
PURSUIT OF THE GRAF SPEE™	6.8	6.4	6.1	$59.95
RDF 1985™	7.3	7.3	7.3	$34.95
REFORGER '88™	7.4	8.0	7.5	$59.95
TIGERS IN THE SNOW™	6.9	6.3	6.2	$39.95
WAR IN RUSSIA™	7.5	7.8	7.7	$79.95

SPORTS & GENERAL TOPIC

TITLE	P*	R*	E*	PRICE
COMPUTER BASEBALL™	7.9	7.5	7.2	$39.95
† COMPUTER QUARTERBACK™	7.6	7.0	7.2	$39.95
FORTRESS™	8.2	5.9	7.1	$34.95
PROFESSIONAL TOUR GOLF™	7.8	7.5	6.9	$39.95
QUEEN OF HEARTS™	7.6	6.5	6.2	$17.48
RINGSIDE SEAT™	7.8	7.3	7.6	$39.95

SCIENCE FICTION/FANTASY

TITLE	P*	R*	E*	PRICE
THE COSMIC BALANCE™	7.2	6.9	7.1	$39.95
COSMIC BALANCE II™	6.6	6.7	6.3	$39.95
† CYTRON MASTERS™	7.5	6.6	7.5	$19.98
EPIDEMIC!™	7.2	6.7	6.9	$34.95
GALACTIC GLADIATORS™	7.6	6.5	7.3	$19.98
GEMSTONE WARRIOR™	NA	NA	NA	$34.95
IMPERIUM GALACTUM™	6.9	7.2	7.1	$39.95
† S.E.U.I.S.™	6.7	6.0	6.4	$19.98
THE SHATTERED ALLIANCE™	7.2	6.4	6.5	$29.98
THE WARP FACTOR™	6.6	6.6	6.4	$39.95

ROLE-PLAYING

TITLE	P*	R*	E*	PRICE
50 MISSION CRUSH™	7.8	6.8	7.2	$39.95
GALACTIC ADVENTURES™	7.3	6.9	7.5	$59.95
PHANTASIE™	NA	NA	NA	$39.95
QUESTRON™	7.9	7.2	7.8	$49.95

EDUCATIONAL ENTERTAINMENT

TITLE	P*	R*	E*	PRICE
CARTELS & CUTTHROATS™	7.6	7.3	6.8	$39.95
PRESIDENT ELECT™	7.4	7.3	6.7	$39.95
RAILS WEST!™	7.2	7.5	7.3	$39.95

† These games require game paddles or joysticks. Not playable on the Apple III.

IBM® PC & PCjr®

Most APPLE® games are compatible with QUADLINK™

WARGAMES

TITLE	FORMAT	P*	R*	E*	PRICE
**BATTLE FOR NORMANDY™	64K Disk, Color/BW	6.6	6.8	6.6	$39.95
KNIGHTS OF THE DESERT™	128K Disk, Color/BW	NA	NA	NA	$39.95
TIGERS IN THE SNOW™	64K Disk, Color	6.6	6.2	5.9	$39.95

SCIENCE FICTION/FANTASY

TITLE	FORMAT	P*	R*	E*	PRICE
EPIDEMIC!™	64K Disk, Color	6.9	6.6	6.4	$34.95
** GALACTIC GLADIATORS™	64K Disk, Color	7.1	6.2	6.9	$19.98
** THE WARP FACTOR™	64K Disk, Color/BW	6.0	6.1	5.8	$39.95

EDUCATIONAL ENTERTAINMENT

TITLE	FORMAT	P*	R*	E*	PRICE
CARTELS & CUTTHROATS™	128K Disk, Color/BW	NA	NA	NA	$39.95

** Not compatible with the PCjr.

* Our customer response cards, included in all SSI game boxes, asked you, the player, to rate each game for Playability (P), Realism (R) and Excitement (E). 9 is excellent and 1, poor. Here, we present the average scores for each game. NA means not available due to a game's recent release.

All APPLE games are on 48K mini floppy disk for the Apple II with Applesoft ROM, II+, IIe and IIc, except for GEMSTONE WARRIOR which is on 64K mini floppy disk. All will work on the Apple III except those games marked with " †."

APPLE, ATARI & IBM are the registered trademarks of Apple Computer, Inc., Atari, Inc., and International Business Machines Corporation, respectively. COMMODORE 64 and QUADLINK are the trademarks of Commodore Electronics, Ltd. and the Quadram Corporation, respectively.

OF GAMES FROM SSI

COMMODORE 64™

TITLE	FORMAT	P*	R*	E*	PRICE
WARGAMES					
BALTIC 1985™	64K Disk	6.4	7.0	7.3	$34.95
BATTLE FOR NORMANDY™	64K Disk, 64K Cass	6.8	6.9	6.8	$39.95 $19.98
BREAKTHROUGH IN THE ARDENNES™	64K Disk	7.8	8.2	8.2	$59.95
BROADSIDES™	64K Disk	7.0	7.1	7.0	$39.95
CARRIER FORCE™	64K Disk	7.1	7.8	7.4	$59.95
COMBAT LEADER™	64K Disk, 64K Cass	6.5	6.8	6.5	$39.95 $19.98
COMPUTER AMBUSH™	64K Disk	NA	NA	NA	$59.95
EAGLES™	64K Disk	6.5	5.8	5.6	$39.95
FIELD OF FIRE™	64K Disk	NA	NA	NA	$39.95
GEOPOLITIQUE 1990™	64K Disk	7.0	6.7	6.8	$39.95
GERMANY 1985™	64K Disk	6.8	6.8	6.9	$59.95
KAMPFGRUPPE™	64K Disk	NA	NA	NA	$59.95
KNIGHTS IN THE DESERT™	64K Disk, 64K Cass	6.7	7.0	6.6	$39.95 $19.98
OPERATION MARKET GARDEN™	64K Disk	NA	NA	NA	$49.95
RDF 1985™	64K Disk	6.7	6.8	6.8	$34.95
TIGERS IN THE SNOW™	64K Disk, 64K Cass	6.9	6.6	6.4	$39.95 $19.98
SPORTS & GENERAL TOPIC					
COMPUTER BASEBALL™	64K Disk	7.7	7.5	7.1	$39.95
COMPUTER QUARTERBACK™	64K Disk	7.6	7.2	7.2	$39.95
FORTRESS™	64K Disk	7.8	5.8	6.5	$34.95
PROFESSIONAL TOUR GOLF™	64K Disk	7.7	7.2	6.7	$39.95
RINGSIDE SEAT™	64K Disk	7.3	7.1	7.0	$39.95
SCIENCE FICTION/FANTASY					
THE COSMIC BALANCE™	64K Disk	6.9	7.0	7.1	$39.95
GEMSTONE WARRIOR™	64K Disk	NA	NA	NA	$34.95
IMPERIUM GALACTUM™	64K Disk	NA	NA	NA	$39.95
ROLE-PLAYING					
50 MISSION CRUSH™	64K Disk	7.5	6.4	6.7	$39.95
PHANTASIE™	64K Disk	NA	NA	NA	$39.95
QUESTRON™	64K Disk	8.0	7.2	7.8	$39.95
EDUCATIONAL ENTERTAINMENT					
CARTELS & CUTTHROATS™	64K Disk	NA	NA	NA	$39.95
PRESIDENT ELECT™	64K Disk	9.0	8.0	7.6	$39.95
RAILS WEST!™	64K Disk	7.1	7.9	7.0	$39.95

ATARI® 400/800/1200

TITLE	FORMAT	P*	R*	E*	PRICE
WARGAMES					
BATTLE FOR NORMANDY™	40K Disk, 40K Cass	7.0	7.1	6.9	$39.95 $19.98
BREAKTHROUGH IN THE ARDENNES™	48K Disk	8.2	7.8	8.0	$59.95
BROADSIDES™	48K Disk	7.3	7.4	7.2	$39.95
CARRIER FORCE™	40K Disk	6.9	7.9	7.3	$59.95
‡ COMBAT LEADER™	48K Disk, 48K Cass	7.2	7.4	7.2	$39.95 $19.98
COMPUTER AMBUSH™	48K Disk	NA	NA	NA	$59.95
EAGLES™	40K Disk	6.9	6.3	6.3	$39.95
FIELD OF FIRE™	48K Disk	8.1	7.5	7.6	$39.95
KAMPFGRUPPE™	48K Disk	NA	NA	NA	$59.95
KNIGHTS OF THE DESERT™	48K Disk, 40K Cass	7.0	7.2	6.8	$39.95 $19.98
OBJECTIVE: KURSK™	48K Disk	7.4	7.7	7.5	$39.95
OPERATION MARKET GARDEN™	48K Disk	NA	NA	NA	$49.95
REFORGER '88™	48K Disk	7.8	7.8	7.8	$59.95
TIGERS IN THE SNOW™	40K Disk, 40K Cass	6.8	6.5	6.4	$39.95 $19.98
WAR IN RUSSIA™	48K Disk	8.0	8.2	8.1	$79.95
SPORTS & GENERAL TOPIC					
COMPUTER BASEBALL™	40K Disk	7.8	8.0	7.6	$39.95
COMPUTER QUARTERBACK™	48K Disk	NA	NA	NA	$39.95
FORTRESS™	40K Disk	8.2	6.0	6.9	$34.95
QUEEN OF HEARTS™	48K Disk	7.4	6.6	6.4	$17.48
SCIENCE FICTION/FANTASY					
THE COSMIC BALANCE™	48K Disk	7.1	7.1	7.1	$39.95
COSMIC BALANCE II™	48K Disk	6.9	6.9	6.3	$39.95
‡ CYTRON MASTERS™	48K Disk, 32K Cass	7.7	6.5	7.4	$19.98 $17.48
EPIDEMIC!™	48K Disk	7.6	6.9	7.2	$34.95
IMPERIUM GALACTUM™	48K Disk	7.2	7.4	7.0	$39.95
THE SHATTERED ALLIANCE™	40K Disk	7.1	6.3	6.4	$19.98
ROLE-PLAYING					
50 MISSION CRUSH™	40K Disk	7.6	6.9	6.7	$39.95
GALACTIC ADVENTURES™	48K Disk	7.3	6.3	7.3	$59.95
QUESTRON™	40K Disk	7.7	7.0	7.7	$49.95
EDUCATIONAL ENTERTAINMENT					
RAILS WEST!™	40K Disk	6.7	7.5	6.7	$39.95

‡ These ATARI games require joysticks.

STRATEGIC SIMULATIONS, INC.

STRATEGIC SIMULATIONS, INC.
883 Stierlin Road, Building A-200
Mountain View, CA 94043-1983
(415) 964-1353

BULK RATE
U.S. POSTAGE
PAID
Permit No. 596
Los Altos, CA